

Creating a positive learning environment

Sarah von Grebmer zu Wolfsthurn

21/08/2026

Licence

This current work by Sarah von Grebmer zu Wolfsthurn, Sara Lil Middleton and Malika Ihle is licensed under a CC-BY-SA 4.0 [Creative Commons Attribution 4.0 International SA License](#). It permits unrestricted re-use, distribution, and reproduction in any medium, provided the original work is properly cited. If you remix, transform, or build upon the material, you must distribute your contributions under the same license as the original.

Presenter Notes: The Creative Commons Attribution-ShareAlike 4.0 license, or CC BY-SA 4.0, allows others to copy, share, and adapt a work in any medium, including for commercial purposes. These permissions are broad and cannot be withdrawn as long as the license terms are followed. The main requirement is attribution: users must give appropriate credit to the original creator, provide a link to the license, and clearly indicate whether any changes were made, without implying endorsement by the original author. In addition, the ShareAlike condition means that if someone modifies or builds upon the work, the resulting material must be distributed under the same CC BY-SA 4.0 license, or a compatible one. Finally, users are not allowed to apply legal or technical restrictions, such as DRM, that would prevent others from exercising these same rights.

Contribution statement

Creator: Von Grebmer zu Wolfsthurn, Sarah ( [0000-0002-6413-3895](#))

Reviewer: Middleton, Sara ( [0000-0001-5307-8029](#))

Consultant: Ihle, Malika ( [0000-0002-3242-5981](#))

Presenter Notes: These are the **presenter notes**. You will a script for the presenter for every slide. In presentation mode, your audience will not be able to see these presenter notes, they are only visible to the presenter.

Instructor Notes: There are also **instructor notes**. For some slides, there will be pedagogical tips, suggestions for activities and troubleshooting tips for issues your audience might run into. You can find these notes underneath the presenter notes.

Accessibility Tips: Where applicable, this is a space to add any tips you may have to facilitate the accessibility of your slides and activities.

Prerequisites - EDIT

! Important

Before completing this session, please carefully read about the prerequisites.

Prerequisite	Description	Link/Where to find it
Basic familiarity with Open Science practices	Examples: R, Quarto, Git, GitHub, preregistration, Open Access etc.	Click here to get familiar with Open Science first
Core didactic principles	A firm grasp on important didactic tools and elements	Download Link
Knowledge about designing teaching events	Tools and strategies to create a learning experience to convey content and skills	Download Link

Presenter Notes: For this session, it is important that you have previously thought about didactics and incorporating pedagogical elements in your teaching. You should be familiar with the basics of what learning means, the framework of constructivism, constructive alignment and how to set and formulate learning objectives. If you are not yet familiar with these concepts, please see the previous session on “Core didactic principles” when teaching about Open Research or Open Science.

Instructor Notes: These are the prerequisites for this session. Before you get started on this session with your audience, you need to ensure that the audience fulfills these criteria.

Questions from the previous session

What are your questions from the previous session?

Presenter Notes: What were your questions from the previous session? **Instructor Notes:** Instead of asking “Do you have any questions”, work under the assumption that there are questions to show your learners that it is normal to ask questions and to still be unsure about specific elements of previous sessions. Instead, ask “What are your questions”.

Key terms and definitions

- **Learning environment:**
- **Active listening:**
- **Growth mindset:**
- **Inclusive language:**

Presenter Notes: Here are some key concepts we will be discussing throughout the session. Think for yourself what each one of these concepts means to you at this points, or have an educated guess based on your experience what the key term could mean. Then, discuss with your partner. We will then briefly discuss the terms in the plenum. At the end of the session, we will come back to these terms and you will have formed new concepts related to each of these terms.

Instructor Notes: Identify prior knowledge of learners at this point and come back to possible misconceptions throughout the session. Use the think-pair-share method. Allow for about 5 minutes for this exercise.

Key terms and definitions

- **Learning environment:** Comprises “the psychological, cultural, and physical setting in which learning occurs and in which experiences and expectations are co-created among its participants” (Rusticus et al., 2023)
- **Active listening:** “The deliberate process of listening with attention and intention to understand another person’s message, while showing that understanding through responses such as clarification, reflection, and feedback.” ([Carnegie Mellon University](#))
- **Growth mindset:** “The ability to reframe perceived failures as opportunities to learn and grow” (Dweck, 2006)
- **Inclusive language:** Language that acknowledges the diversity of people, avoids stereotypes, discrimination and assumptions and supports equal opportunities ([United Nations](#))

Covered in this session

- What *is* a positive **learning environment**?
- **Behaviors** and **attitudes** towards your audience
- Fostering a **growth mindset**
- Establishing **norms for interactions**
- Universal Design for Learning (UDL)
- **Inclusive language** in your Open Research (OR) event
- **Taking perspective** and being a **role model** in your OR event

Presenter Notes: This is a little roadmap to what we will be discussing today. All of it falls under the framework of “What is a positive learning environment, what can I do to create one and what does it mean for my Open Research event?”

- What *is* a positive learning environment?
 - Behaviors and attitudes towards your audience
 - Fostering a growth mindset
 - Establishing norms for interactions
 - Universal Design for Learning (UDL)
 - Inclusive language
 - Perspective-taking and being a role model
-

Learning objectives

At the end of this session, you will be able to:

- **Describe** the key features of a positive learning environment, including the roles of verbal strategies, body language, growth mindset, interaction norms, perspective-taking, role modelling and inclusive language
- **Evaluate** how your behavior, language, and attitude influence learner motivation and engagement
- **Analyze** challenges affecting the learning environment during an Open Research training event and **evaluate** strategies to address them in different teaching contexts

Presenter Notes: In this session, we will explore how to create and maintain a positive learning environment in Open Research training.

By the end of the session, you will be able to identify key elements that contribute to a supportive learning environment, reflect on how your own communication and behavior influence learners, and recognize challenges that may affect participation and engagement.

Before we start: Survey time!

ADD QR code

Presenter Notes: Let us briefly look at where you are at.

Instructor Notes: - **Aim:** The pre-session survey serves to examine learners' prior knowledge about the session's topic. - Use free survey software such as particify to establish the following questions (shown on separate slides).

Before we start: Survey time!

Question 1

What is your experience with actively creating a positive learning environment for your learners in Open Open Research events?

- a. I have never organized an Open Research event, so this does not apply
- b. I am not familiar with the concept of a positive learning environment yet
- c. I am familiar with the concept of a positive learning environment, but have not actively taken any steps towards it yet
- d. I am familiar with the concept of a positive learning environment and have actively taken steps towards it
- e. Creating a positive learning environment for your learners is all I think about for my Open Research events

Question 2

What is your level of familiarity with Universal Design for Learning (UDL)?

- a. I have not heard of it yet
- b. I have heard of it but have never actively engaged with it.
- c. I have a basic understanding and use it sometimes in my teaching and learner interactions.
- d. I am very familiar and use it extensively in my teaching and learner interactions.

Question 3

Which of the following elements of creating a positive learning environment do you feel most confident about in your teaching?

- a. Using verbal strategies
 - b. Using non-verbal strategies
 - c. Fostering a growth mindset
 - d. Establishing norms for interaction
 - e. Using inclusive language
 - f. None of the above
-

Discussion of survey results

What do we see in the results?

Presenter Notes: Let us have a look at these results.

Instructor Notes: Briefly examine the answers given to each question interactively with the group. Use visuals from the survey to highlight specific answers.

Accessibility Tip: Have people work in pairs if someone did not bring their phone/does not have a phone. This survey also cannot be completed in an asynchronous setting.

The “learning environment”

What does this mean to you?

Add QR code.

Take 5 minutes to collect some concepts and thoughts that come to mind with your neighbor.

Presenter Notes: First question to you as the audience: What does the term learning environment mean to you? What thoughts or concepts come to mind? Take 5 minutes to collect some concepts and thoughts that come to mind with your neighbor. Use the QR code.

Instructor Notes: Collect thoughts with an interactive tool, such as a wordcloud or similar (e.g., with the software Particify). Highlight terms that were said more often by your learners, and also some that were mentioned only once.

The “learning environment”

“The **learning environment** comprises the **psychological, social, cultural, and physical setting** in which learning occurs and in which experiences and expectations are co-created among its participants.”

“[...] is the setting and conditions [...] which **influences** learners **engagement** and **success**.”

See Rusticus et al. (2023). Adapted from <https://www.oecd.org/en/topics/policy-issues/learning-environment.html>.

Presenter Notes: When we talk about the learning environment, we mean much more than the physical classroom or the online platform. It includes the psychological, social, cultural, and physical conditions in which learning takes place.

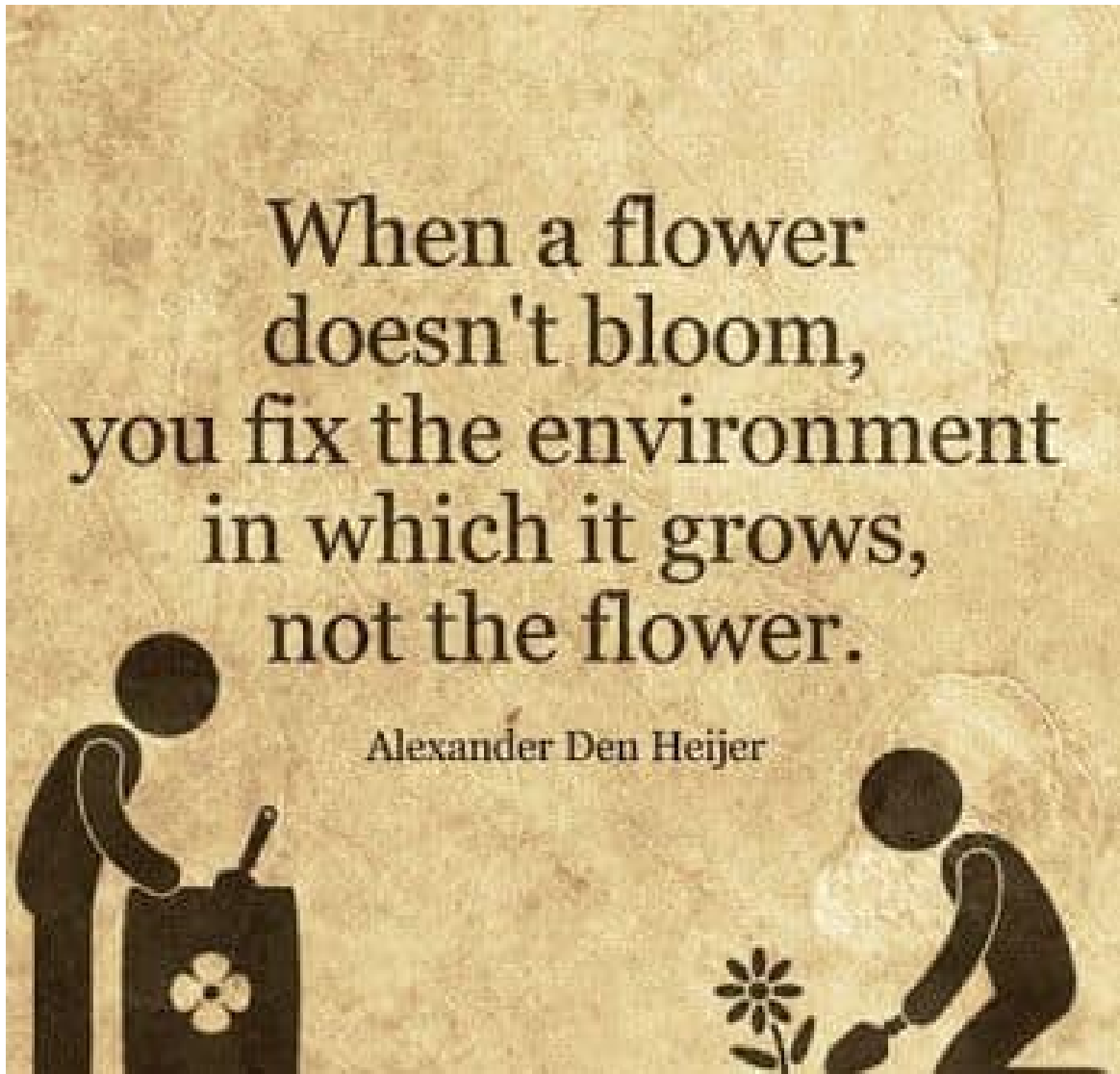
These different aspects shape how people experience learning. For example, whether learners feel respected, included, supported, and able to participate can influence their engagement with the course.

The learning environment is also something that everyone helps create. Learners, instructors, and others involved all contribute through their interactions, expectations, and behaviors.

Research suggests that a positive learning environment can support learner engagement and success. This is why it is useful to think about not only what we teach, but also the conditions in which learning happens.

Instructor Notes: Connect these “official” definitions with what learners had already mentioned during the brainstorming slide.

Why the learning environment matters



- Influences **motivation** - Influences **performance** - Influences **emotional well-being** - All linked to long-term **knowledge retention** and increased **job competencies**

Rusticus et al. (2023)

Presenter Notes: Research shows that the learning environment has a meaningful impact on learning outcomes. It can influence learners' motivation to engage with a topic, seminar or course and their overall performance.

The learning environment also affects emotional well-being. When learners feel supported, respected, and psychologically safe, they are generally better able to participate and learn.

Its impact can extend beyond the event or course itself. Positive learning environments are associated with better long-term knowledge retention and the development of competencies that learners can apply in their professional roles.

In brief: it matters where and how you teach your learners, perhaps more than you might think.

Your turn! 5 minutes

Activity: **What is a *positive* learning environment?** *Write a few bullet points on what this means to you. Save this as part of your developing teaching philosophy for future reference.*

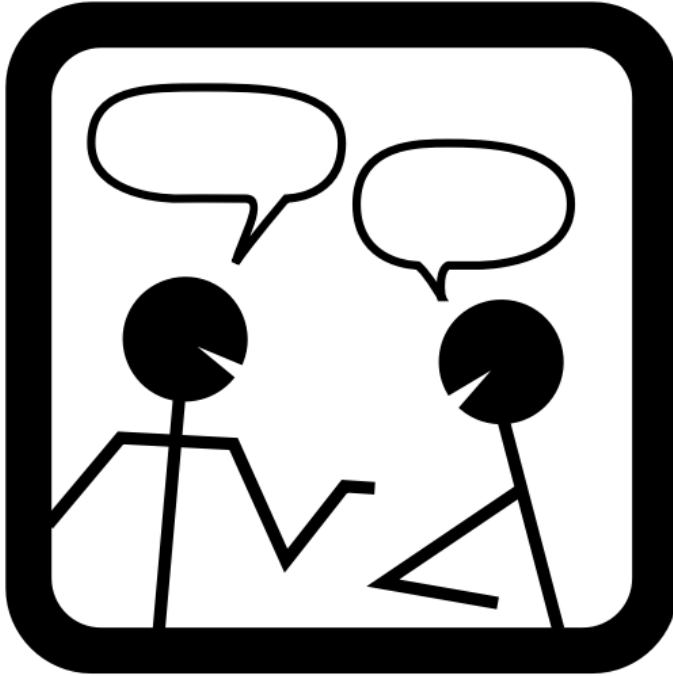
Presenter Notes: Time for an activity! What is a positive learning environment to you? What elements are in there? Write a few bullet points on your thoughts and what you connect with this concept. Save this as part of your developing teaching philosophy for future reference in the workbook. Keep this in mind as we go along.

Instructor Notes: Plan about 5 minutes for this activity. Some possible elements of a positive learning environment, see for example three dimensions of Rusticus et al., 2023 from a learners perspective: personal development (active learning in class, practical applications of their learning, visuals, realistic expectations); relationships (faculty support, peer interaction, group work); and institutional setting (physical structure, expectations and culture of environment, community, smaller class sizes).

What *you* can do to create a positive learning environment?

Presenter Notes: In this next section, we will discuss different methods and tools you can use to create a positive learning environment. Note that for now, we will stay a little more general, but throughout the following slides I want you to also think about how these methods and tools could be implemented in an Open Research training event where you are teaching about an Open Science topic.

Verbal strategies



- **Small-talk** (yes, it is important)
- Call learners by their **name**
- **Validate** and show appreciation
- Accept **silences**
- Practice **active listening**

i Note

Consider potential **language barriers** or **cultural differences** in verbal communication, e.g., technical terms, high vs. low context cultures, feedback styles.

Chat dialogue icon: OpenClipart / FreeSVG.org — CC0 Public Domain.

Presenter Notes: Small, intentional actions can help create a positive learning environment.

Starting with a little small talk before the event can help build rapport and make learners feel more comfortable participating.

Using learners' names acknowledges them as individuals and can help foster a sense of belonging.

Validating contributions and expressing appreciation encourages participation, even when responses are incomplete or lead to further discussion.

It is also helpful to be comfortable with silence. Giving learners time to think can lead to more thoughtful responses and allows different communication styles to be accommodated.

Finally, practicing active listening, a very valuable skill that is also quite effective outside the teaching context.

The skill of active listening

“...**listening with attention and intention** to understand another person’s message, while **showing** that **understanding** through responses such as clarification, reflection, and feedback.”



- **Paraphrase** what audience members express
- **Make** explicit **connections** between statements
- **Refrain** from premature **judgment**
- Ask for **clarification**

- **Listen fully** before responding

Source: [UC Berkely ExceEd Program](#)

Presenter Notes: Active listening is a skill that helps learners feel heard and supports meaningful discussion.

Paraphrasing what someone has said helps confirm your understanding and shows that you are listening carefully.

Making connections between different contributions can help learners see relationships between ideas and build on each other's thinking.

Avoid rushing to evaluate or judge responses. Giving ideas space to develop can encourage more open participation.

When something is unclear, ask for clarification rather than making assumptions. This helps ensure shared understanding.

Finally, listen fully before responding. Allowing learners to finish their thoughts demonstrates respect and leads to more thoughtful conversations.

Instructor Notes: Highlight active listening as a transferrable skill.

Body language

- Maintain **eye contact** with learners
- Use your **body for communication** (*shake head, use hands*)



Astronaut Samantha Cristoforetti. Milan, Italy. Photo by Pier Marco Tacca/Getty Images.

i Note

Consider **cultural differences in body language**, e.g., perception of eye contact and body gestures.

Presenter Notes: Body language can reinforce verbal communication and help create a welcoming learning environment.

Maintaining appropriate eye contact can show that you are attentive and engaged. At the same time, it's helpful to be mindful that comfort with eye contact varies across individuals and cultures.

The meaning and interpretation of eye contact, gestures, and personal space can vary, so being aware of these differences can help support respectful and inclusive communication. For example, in many Western cultures like Germany, Canada etc. direct eye contact is a sign of confidence and engagement, whereas in other cultures it could be considered confrontational in parts of Japan and South Korea

Your turn: 7 minutes

Activity: **Practice your active listening skills and observe your body language while your peer is answering one of the questions below.**

- How did you first hear about Open Research practices or first become involved in them?
- What does Open Research mean to you and your research work?
- Do you already have an Open Research topic in mind you would like to teach about? What would it be and why?

Instructions: Groups of three, one learner, one instructor practicing the active listening, one observer. Learner gives answer to question to the instructor (approx. 2 mins). In the debriefing, discuss observations and experiences with verbal and non-verbal communication.

Presenter Notes: Form groups of three, one is the learner, one the instructor practicing the active listening, one the observer. The learner picks one of the questions, then tells the instructor about their thoughts on the question for approx. 2 minutes. The observer focuses on body language and verbal communication. At the end of the two minutes, discuss as the group. The learner goes first, and describes their experience with the body language and verbal strategies of the instructor. The observer shares their insights, and the instructor shares how the exercise was for them.

Instructor Notes: Leave about 5 - 7 minutes for this exercise.

Attitudes towards your audience: methods

- Motivate audience to get involved as **early as possible**
- Have **introductory activities**
- Use different **visualization methods** to encourage **different ways of participation** (*e.g., through speaking, chat, collaborative documents, whiteboards, anonymous questions...*)
- **Adapt** to your audience: pace, examples, level of difficulty ...



i Note

Consider **neurodiversity** when **designing engagement activities and visualizations**: color choices, sensory processing, mental imagery...

© 2018 Cristina Simmons

Presenter Notes: Besides verbal strategies and using your body language, you can also create a positive learning environment through different teaching methods. For example, introductory activities can help learners get to know the topic, the instructor, and each other. They can also create an opportunity for everyone to become involved early on.

Encouraging participation at the start of a session can help establish an environment where learners feel comfortable contributing and sharing ideas.

Using different visualization methods and tools can support different ways of engaging with information and can make learning more accessible. With this, you can encourage different

ways of participation (*e.g., through speaking, chat, collaborative documents, whiteboards, anonymous questions...*)

Finally, adapting to your audience means being responsive to their needs, experiences, backgrounds, and level of understanding. This may involve adjusting examples, explanations, pacing, or activities to support effective learning.

Note: When designing activities and visual materials, consider that learners process information in different ways. Use clear visuals, thoughtful color choices, and varied ways of engaging with content to support different sensory and cognitive needs. For example, avoid relying only on color to communicate meaning, consider sensory load in activities, and provide enough structure for learners to process information in their own way.

Instructor Notes: Refer back to what was collected in previous exercises.

Your turn! 6 minutes

Activity:

Collect introductory activities that you use in your teaching on Open Research or saw in other Open Research training you attended and describe what effect they had on you or the learners.

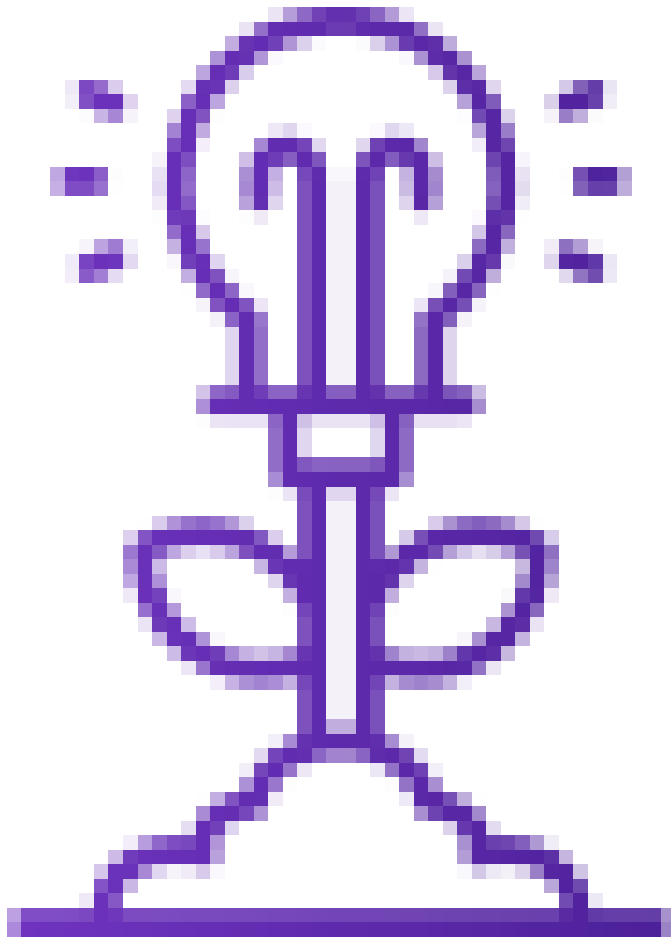
Instructions: Write down some thoughts for yourself for 2 minutes, then discuss with your neighbor for 2 minutes, then we will discuss in the big group for 2 minutes.

Presenter Notes: With these examples for methods in mind, collect some introductory activities that you use in your teaching on Open Research or have seen in other Open Research teaching events you attended

Instructor Notes: Allow approx. 6 minutes for this exercise, apply think-pair-share, two minutes each. Discuss as a group in the “share” phase.

Fostering a growth mindset

Growth mindset = “the ability to reframe perceived failures as opportunities to learn and grow” (Dweck, 2006)



- Positive **error framing**
- Praise **effort and improvement**, not performance or ability
- Provide opportunities for **self-assessment**
- Present **multiple** possible **approaches**
- Help your learners set **realistic expectations**

Adapted from Laura Carter: <https://zenodo.org/records/18905547> <https://icons8.com/icons>

Presenter Notes: The idea of a growth mindset is that abilities are not simply fixed, but can develop through learning, effort, and effective strategies. The aim is therefore not to avoid errors or failure, but to treat them as useful information for learning and improvement.

In practice, this means framing errors constructively and giving feedback that focuses on the learning process. Rather than praising ability or intelligence, we can acknowledge meaningful effort, effective strategies, and improvement. Importantly, effort alone is not enough: when a strategy is not working, learners should be encouraged to try a different approach or seek additional support.

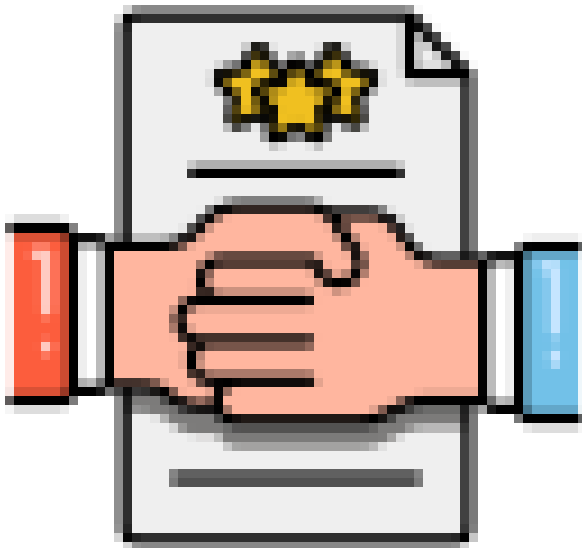
Self-assessment can help learners reflect on what they understand, where difficulties remain, and what they might try next. Providing several possible approaches also makes clear that there is often more than one way to solve a problem.

Finally, realistic expectations are important. A growth mindset does not mean assuming that everyone can achieve anything immediately. It means recognizing that progress is possible while being realistic about the time, practice, strategies, and support that learning may require.

Establish norms for interaction

Question: Which learning interactions will be common in your event/course?
(*e.g., large group discussions, work in pairs..*)

- Based on this: **establish rules for interaction** (or a *Code of Conduct*)
- **Examples:**
 - Take group work **seriously**
 - **Listen** respectfully, do not interrupt
 - **Respect** different perspectives and experiences with Open Research, critique ideas, not people
 - **Use inclusive language** and try to avoid assumptions about others
 - ...



<https://crlt.umich.edu/examples-discussion-guidelines/18905547>

<https://zenodo.org/records/>

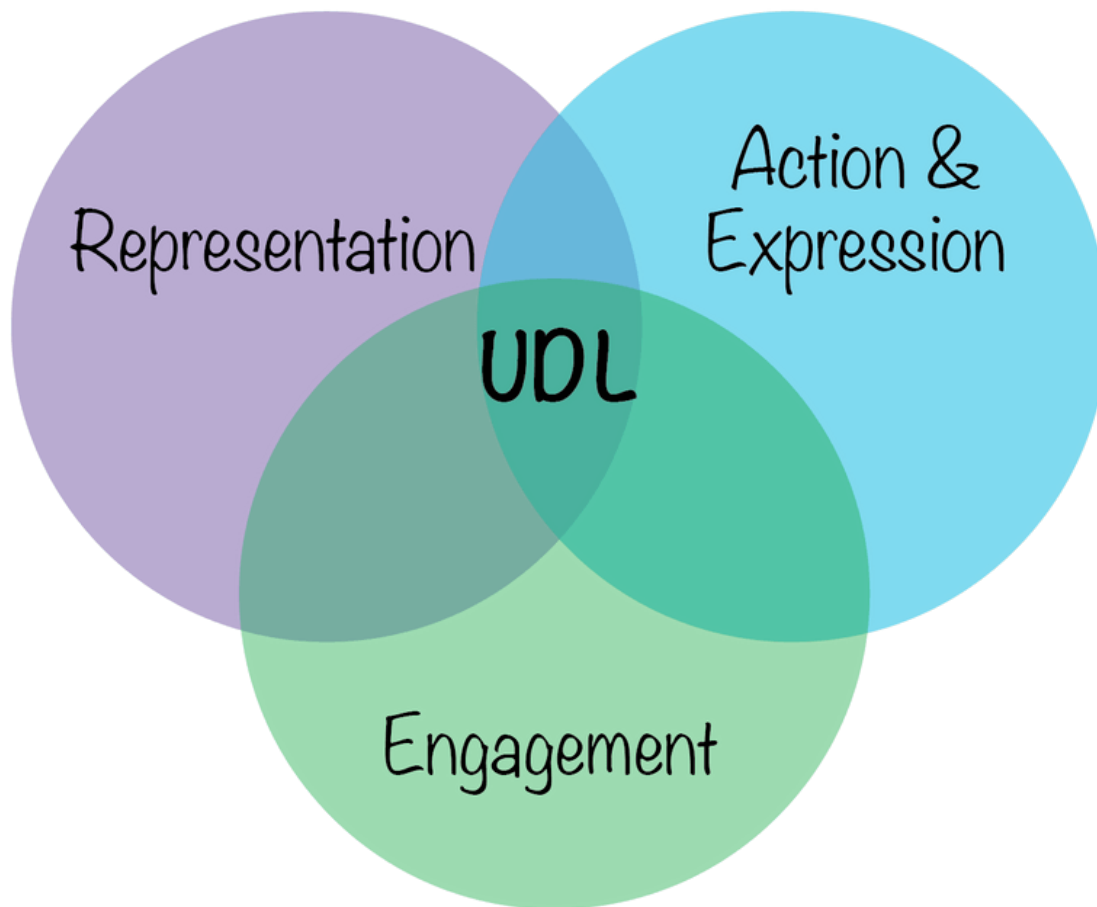
Presenter Notes: Next, we want to discuss norms for interacting. First, I need to think about what kind of interactions I am expecting in my class. More group work, more discussions, interactive things etc. Based on this, instructors could formulate a code of conduct.

Examples:

- Take pair work or small group work seriously. Remember that your peers' learning is partly dependent upon your engagement.
 - Listen respectfully. Don't interrupt, turn to technology, or engage in private conversations while others are speaking. Use attentive, courteous body language. Comments that you make (whether asking for clarification, sharing critiques, or expanding on a point) should reflect that you have paid attention to the previous speakers' comments.
 - Respect different perspectives and experiences. Open Research involves different disciplines, communities, and research traditions, as well as different views on "how research is done".
 - Using inclusive language means choosing words and behaviors that recognize and respect the diversity of learners and avoid assumptions about people's identities, experiences, or abilities. Example non-inclusive language: "you guys", "everyone knows that"
-

Universal design for learning

- Framework by [CAST](#) to **improve and optimize teaching and learning for all people** based on scientific insights in how humans learn
- Addresses **diversity in learning** in three categories:
 - *Engagement* (the **why** of learning)
 - *Representation* (the **what** of learning)
 - *Action & Expression* (the **how** of learning)



<https://www.carleton.edu/its/blog/how-you-can-implement-universal-design-for-learning-udl-in-small-steps/>

Presenter Notes: Universal Design for Learning, or UDL, is a framework developed by CAST that aims to improve and optimize teaching and learning by considering the diversity of learners from the beginning of the design process.

Rather than creating one approach and adapting it later for individual needs, UDL encourages educators to provide flexible ways for learners to engage with content, access information, and demonstrate their learning.

The framework is based on research about how people learn and focuses on three key areas.

Engagement refers to the why of learning—how we motivate learners, support their interests, and encourage active participation.

Representation refers to the what of learning—how information is presented and whether learners have different ways to access and understand content.

Action and Expression refers to the how of learning—how learners can demonstrate their knowledge and skills through different methods.

We will not go into more detail here, but know that this is a framework that can help you design your events and the content for a wider range of learners.

Instructor Notes: Make an explicit link between norms of interaction and UDL for a recognition effect, Provide a brief overview about UDL and then refer to the resources.

Expression: Inclusive language

= language that acknowledges the **diversity of people**, **avoids** stereotypes, **discrimination** and assumptions and supports **equal** opportunities (*United Nations*)



<https://www.un.org/en/gender-inclusive-language/> <https://icons8.com/icons>

Presenter Notes: Inclusive language is about choosing words and communication styles that recognize and respect the diversity of people.

It means avoiding stereotypes, discrimination, and assumptions about learners' identities, backgrounds, abilities, experiences, or knowledge.

In a learning environment, inclusive language helps create a sense of belonging and supports equal opportunities for everyone to participate and contribute. As instructors, we can choose the language we use during our teaching.

So.. what about creating a positive learning environment in your Open Research event?

Presenter Notes: So... what about creating a positive learning environment when teaching Open Research? What could a positive learning environment mean in that context? Where is the overlap?

Language in your Open Research event

- Use respectful and **person-centered language**
 - “**Everyone**”, “**all**” etc. instead of “*You guys*”
- **Explain technical Open Research terms**, do not assume prior knowledge
- **Use examples** from **different** research fields, not just one domain
- Provide **multiple approaches** for a problem
 - “**One approach is..**” instead of “*Of course you would do it this way!*”
- **Avoid idioms, slang**, or culture-specific jokes
 - “**Share your research output across different trusted platforms.**” instead of “*Don’t put all eggs into one basket!*”

Phan et al. (2025)

Presenter Notes: Language in your Open Research event is of highest importance. As we have seen, language is a massive part of the learning environment and therefore of the learning experience and process for your learners. It influences how learners feel, but also how learners engage and participate. Here are some ideas for language in your Open Research event:

- First, use respectful and person-centred language that recognizes participants as individuals and avoids reducing people to a single characteristic. Small changes, such as using “everyone” instead of “you guys,” can make communication more inclusive. At the same time, be mindful and respect people’s preferences, normalize asking how to correctly pronounce someones name and be open to updating your language, for example pronouns).
- Avoid assuming that participants share the same level of knowledge or experience. Explain technical Open Research concepts clearly and create opportunities for learners from different backgrounds to engage.

- When presenting examples, include perspectives from different research fields to show that Open Research practices can apply across disciplines.
- It is also important to acknowledge that there may be multiple valid ways to approach a challenge. Using language such as “one approach is...” encourages exploration rather than suggesting there is only one correct solution.
- Finally, avoid idioms, slang, or culture-specific references that may not be understood by everyone. Clear and accessible language helps ensure that all participants can fully engage with the content.

Instructor Notes: Concrete examples connected to Open Research:

- *Less inclusive:* Everyone should already have Git installed. If not, you’re behind.
 - *More inclusive:* We will use Git during this session. If you have not installed it yet or run into issues, we will provide support to get everyone on the same page.
-

Taking perspectives in your Open Research event

Do not assume. Recognize that learners come to Open Research from different:

- perspectives
- disciplines
- institutions
- resources
- access to (research) infrastructure
- ...

Presenter Notes: It is very important to keep in mind that Learners come to Open Research with different backgrounds and experiences:

- *Perspectives:* People may have different views on Open Research. For example, one researcher may see preprints as a way to share findings quickly, while another may have concerns about sharing work before peer review.
- *Disciplines:* Open practices vary across fields. For example, open data sharing may be common in astronomy, while researchers in clinical studies may need to consider participant privacy and consent.
- *Institutions:* Researchers may have different levels of institutional support. For example, one university may offer Open Access funding and training, while another may provide fewer resources.
- *Resources:* Time, funding, and support can influence participation. For example, a large research centre may have dedicated data managers, while an independent researcher may manage these tasks alone.

- *Access to infrastructure:* Researchers may have different access to tools and platforms. For example, some may use institutional repositories, while others rely on public tools to share their work.
-

Be a role model in your Open Research event

- **Add anecdotes** about your own experiences with Open Research tools: “*To get this to work, I had to...*”
- **Show** your learners your **workflow**, e.g., your GitHub repository or folder structure
- **Share mistakes** or uncertainties you encountered in your own workflow: “*I got my R plot wrong at first because..*”

Presenter Notes: One very powerful strategy to contribute to a positive learning environment in Open Research is to be a role model. For example:

- **Add anecdotes:** Briefly share examples from your own use of Open Science tools, including what worked well and what you learned along the way.
- **Show your workflows:** Demonstrating your own GitHub repository, file organization, or documentation practices can help learners see how Open Research is applied in practice.
- **Share uncertainties and limitations:** Being open about challenges in your workflow shows that Open Research is an ongoing process and encourages learners to reflect on their own practices.

Instructor Notes: Refer back to positive error framing when discussing uncertainties and challenges in your Open Science workflows.

Your turn! 10 minutes

Activity: What do you think are potential *challenges* to a positive learning environment during an Open Research training event? How would you solve them? (e.g., format, modality, level of experience, audience group size, asynchronous work, technical set-up..) In pairs, write a few bullet points about this. Save this as part of your developing teaching philosophy for future reference.

Presenter Notes: What do you think are potential *challenges* to a positive learning environment during an Open Research training event? How would you solve them?, e.g., format, modality, level of experience, audience group size, asynchronous work, technical set-up..).

In pairs, write a few bullet points about this. Save this as part of your developing teaching philosophy for future reference.

Instructor Notes: Plan about 10 minutes for this activity.

Take-home messages

- **You can intentionally create a positive learning environment** through (body) language, active listening, teaching methods and many more strategies
- **How you teach** is as important as *what you teach*: Your actions and attitudes as an instructor have a direct impact on the learning process and success
- **Model** the Open Science values you teach and demonstrate openness, transparency in your own work
- **Make mistakes** and be open about them, too!

Presenter Notes: To wrap up this session, here are some key take-home messages - if you do not remember anything else, this is what I would like for you to take away from today.

Very important: a positive learning environment is something you can actively create as the instructor. You have power and control over this.

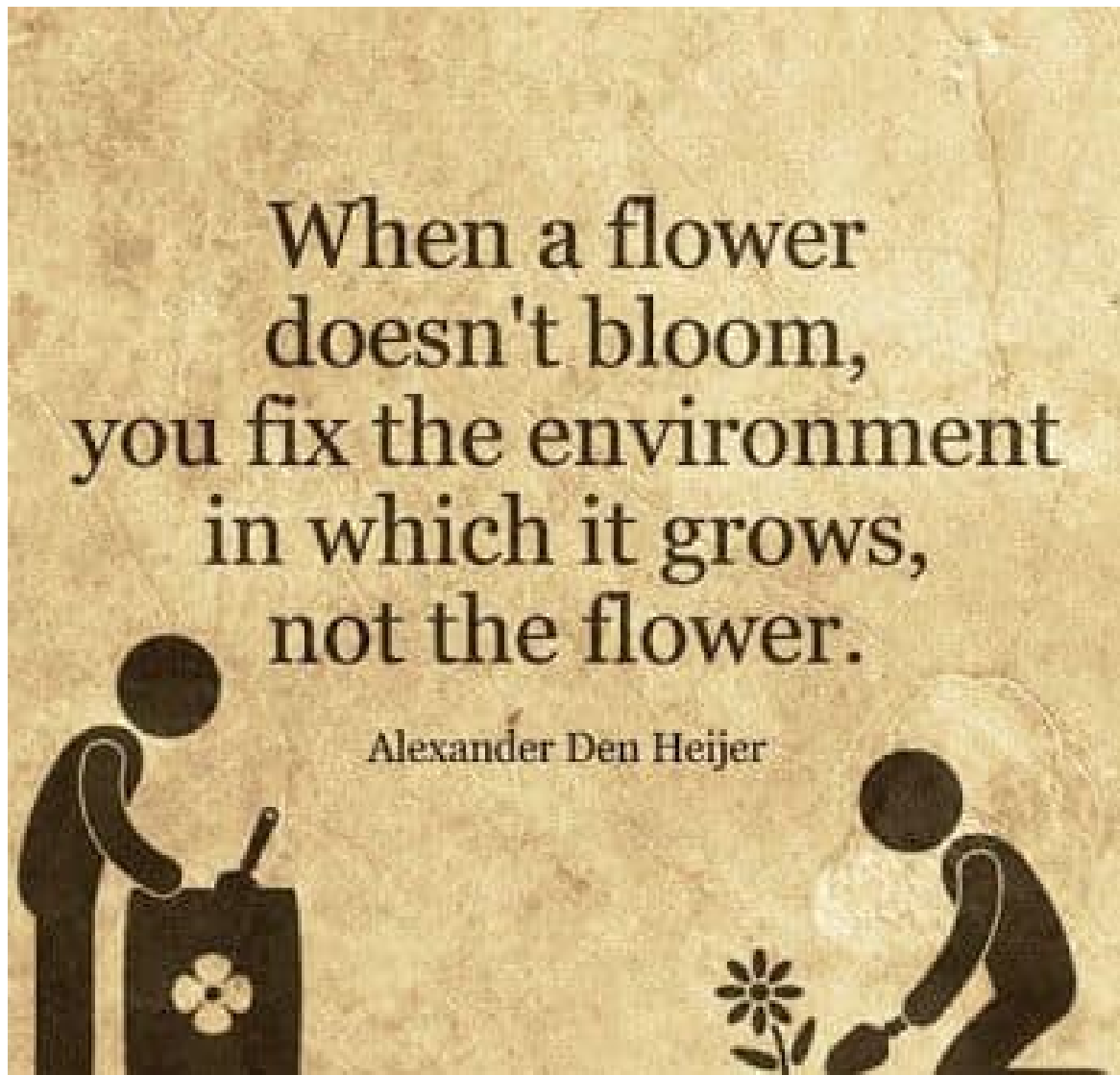
How you teach matters just as much as the content you deliver. Your behavior, attitudes, and choices as an instructor influence how learners engage and participate.

As Open Research trainers, model the values you promote by demonstrating openness, transparency, and a willingness to learn.

Finally, remember that making mistakes is part of the learning process. Make mistakes so that learners know that they are normal, and can observe you solving them.

These aspects will be discussed further in the sessions on leadership in Open Research.

Take-home messages



Learning objectives - Recap

At the end of this session, you are now able to:

- **Describe** the key features of a positive learning environment, including the roles of verbal strategies, body language, growth mindset, interaction norms, perspective-taking, role modelling and inclusive language

- **Evaluate** how your behavior, language, and attitude influence learner motivation and engagement
- **Analyze** challenges affecting the learning environment during an Open Research training event and **evaluate** strategies to address them in different teaching contexts

Presenter Notes: This where we are at now. To recap, you have now explored the key elements of a positive learning environment and how your communication, behavior, and attitude shape learner experiences.

You have analyzed potential challenges in Open Research and Open Science training contexts and practiced applying strategies such as active listening and inclusive language to support engagement and participation.

What are your questions?

To conclude: Survey time!

ADD QR code

To conclude: Survey time!

Question 1

On a scale from 1 to 5, what is your level of confidence with actively creating a positive learning environment for your learners in Open Research events? (1 = not confident at all, 5 = extremely confident, let's go)

- 1
- 2
- 3
- 4
- 5

Question 2

Which of the following elements of creating a positive learning environment do you feel most confident about in your teaching at this point?

- a. Using verbal strategies
 - b. Using non-verbal strategies
 - c. Fostering a growth mindset
 - d. Establishing norms for interaction
 - e. Using inclusive language
 - f. None of the above
-

Discussion of survey results

What do we see in the results?

Presenter Notes: Let us have a look at these results.

Instructor Notes: Briefly examine the answers given to each question interactively with the group. Use visuals from the survey to highlight specific answers.

Accessibility Tip: Have people work in pairs if someone did not bring their phone/does not have a phone. This survey also cannot be completed in an asynchronous setting.

References

- Dweck, C. S. (2006). *Mindset: The new psychology of success*. Random House Publishing Group.
- Phan, J. M., Middleton, S. L., Azevedo, F., Iley, B. J., Grose-Hodge, M., Tyler, S. L., Kapp, S. K., Yeung, S. K., Shaw, J. J., Hartmann, H., & Forrt. (2025). Bridging neurodiversity and open scholarship: How shared values can guide best practices for research integrity, social justice, and principled education. *Journal of Social Issues*, 81(4), e70035. <https://doi.org/10.1111/josi.70035>
- Rusticus, S. A., Pashootan, T., & Mah, A. (2023). What are the key elements of a positive learning environment? Perspectives from students and faculty. *Learning Environments Research*, 26(1), 161–175. <https://doi.org/10.1007/s10984-022-09410-4>
-

Additional references

- Antosch-Bardohn, J. (2018): Nicht-intentionale Lernprozesse im Alltag von Studierenden. Logos Verlag.
 - Antosch-Bardohn, J., Beege, B., & Primus, N. (2019). In die Lehre starten. UTB GmbH.
 - Antosch-Bardohn, J. (2019): “Für mein Thema brennen die Studis” - Lernmotivation in der Hochschullehre. In: Neues Handbuch Hochschullehre. Nummer 89, S. 1-18.
 - Hofmann, E. & Löhle, M. (2004). Erfolgreich lernen. Hogrefe Verlag.
 - Kergel, D. & Heidkamp-Kergel, B. (2020). E-Learning, EDidaktik und digitales Lernen. Springer VS.
-

Additional resources

Active listening: - <https://www.ncbi.nlm.nih.gov/books/NBK442015/>

- <https://executive.berkeley.edu/thought-leadership/blog/art-active-listening>
 - <https://www.cmu.edu/student-affairs/civility/resources/active-listening.html>
-

Thanks!

Slide deck 4 from here: ACTIVATION METHODS

Interactive teaching methods

transition to activation method

Your turn!

Take 20 minutes in pairs to practise an activation method of your choice in the context of a topic of your choice. Each pair demonstrates the activity in “class”, with the rest acting as audience.

Interactively ask participants to provide feedback on the selected method, delivery and improvement points.

TODO Sarah

- ☐ Sort out alt text for all figures
 - ☐ Generate QR codes for teaching
 - ☐ Change CSS to include level 3 headers
-